BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Rattlesnake II RSN-1

Movement Points:		**Tonnage:**	45
Walking:	7	**Tech Base:**	Mixed
Running:	11 [14]	**Rules Level:**	Standard
Jumping:	7	**Role:**	Striker

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Medium Laser	LA	3	5 [DE]	—	3	6	9
2	Medium Laser	RA	3	5 [DE]	—	3	6	9
1	ER Medium Laser (C)	LT	5	7 [DE]	—	5	10	15
1	ER Medium Laser (C)	RT	5	7 [DE]	—	5	10	15
1	ECM Suite (Guardian)	RT	—	[E]	—	—	—	6
1	ER Small Laser (C)	HD	2	5 [DE]	—	2	4	6

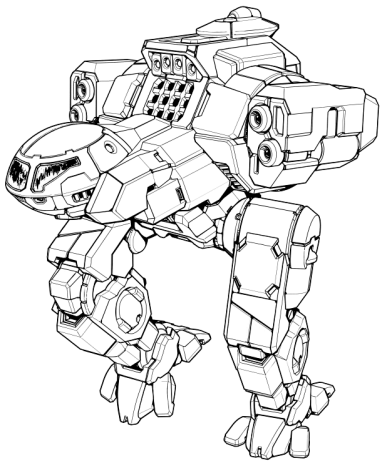
BV: 1,962

WARRIOR DATA

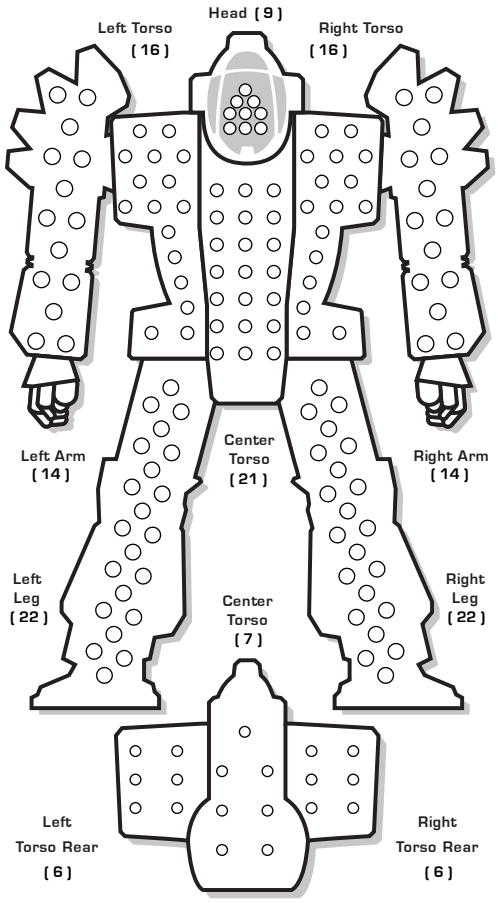
Name: _____

Gunnery Skill: _____ **Piloting Skill:** _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead



ARMOR DIAGRAM



CRITICAL TABLE

Left Arm

1-3
1. Shoulder
2. Upper Arm Actuator
3. Medium Laser
4. Medium Laser
5. Endo Steel
6. Endo Steel

4-6
1. Endo Steel
2. Ferro-Fibrous [Clan]
3. Ferro-Fibrous [Clan]
4. Ferro-Fibrous [Clan]
5. Roll Again
6. Roll Again

Left Torso

1-3
1. XL Fusion Engine
2. XL Fusion Engine
3. Double Heat Sink [Clan]
4. Double Heat Sink [Clan]
5. Jump Jet
6. Jump Jet

4-6
1. ER Medium Laser [Clan]
2. MASC
3. MASC
4. Endo Steel
5. Endo Steel
6. Endo Steel

Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Jump Jet
6. Endo Steel

Head

1. Life Support
2. Sensors
3. Small Cockpit
4. Sensors
5. ER Small Laser [Clan]
6. Roll Again

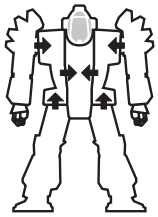
Center Torso

1-3
1. XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. Gyro
5. Gyro
6. Gyro

4-6
1. Gyro
2. XL Fusion Engine
3. XL Fusion Engine
4. XL Fusion Engine
5. Jump Jet
6. Endo Steel

Engine Hits ○○○
Gyro Hits ○○
Sensor Hits ○○
Life Support ○

CATALYST game labs



Damage Transfer Diagram

Right Arm

1-3
1. Shoulder
2. Upper Arm Actuator
3. Medium Laser
4. Medium Laser
5. Endo Steel
6. Endo Steel

4-6
1. Endo Steel
2. Ferro-Fibrous [Clan]
3. Ferro-Fibrous [Clan]
4. Ferro-Fibrous [Clan]
5. Roll Again
6. Roll Again

Right Torso

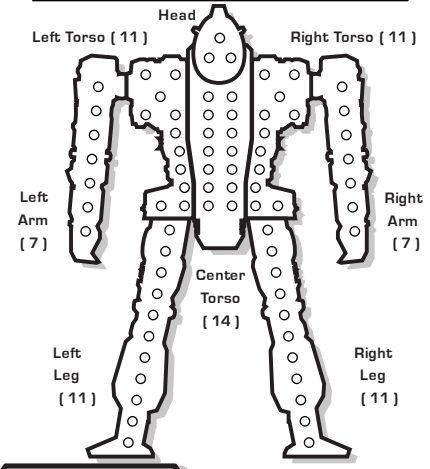
1-3
1. XL Fusion Engine
2. XL Fusion Engine
3. Double Heat Sink [Clan]
4. Double Heat Sink [Clan]
5. Jump Jet
6. Jump Jet

4-6
1. ER Medium Laser [Clan]
2. ECM Suite (Guardian)
3. ECM Suite (Guardian)
4. Endo Steel
5. Endo Steel
6. Ferro-Fibrous [Clan]

Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Jump Jet
6. Endo Steel

INTERNAL STRUCTURE DIAGRAM



Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Double Heat Sinks: 14 (28)

Heat Level*	Effects	
30	Shutdown	○○
28	Ammo Exp, avoid on 8+	○○
26	Shutdown, avoid on 10+	○○
25	-5 Movement Points	○○
24	+4 Modifier to Fire	○○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	
13	+2 Modifier to Fire	
10	-2 Movement Points	
8	+1 Modifier to Fire	
5	-1 Movement Points	

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